



NOTICE OF A MEETING  
OF THE  
CITRUS RESEARCH AND DEVELOPMENT FOUNDATION, INC.  
PLANT IMPROVEMENT COMMITTEE

**Tuesday, December 3, 2024 – Approx. 10:30-10:45 AM EST**  
(Immediately following the Board meeting)

TIME AND PLACE OF MEETING

A meeting of the Plant Improvement Committee of the Citrus Research and Development Foundation, Inc., will be held on Tuesday, December 3, 2024, at approx. 10:30-10:45 AM EST (Immediately following the Board meeting), at the Bert J. Harris Agriculture Civic Center Auditorium, 4509 George Blvd, Sebring, FL 33875.

To join the meeting via Zoom, please visit <https://ufl.zoom.us/j/95749102526> or dial 646-558-8656 and enter the Meeting ID: 957 4910 2526 when prompted.

To minimize distractions and background noise disruptions during conference calls, please:

- When speaking, state your name so that the minutes can be properly captured.
- Mute your line whenever you are not speaking (mute icon on screen, or \*6 on phone)
- If you have any problems during the call, please text Audrey Nowicki at 412-554-5143 or Barbara Thompson at 863-969-7442 to try to resolve the problem immediately.

Pursuant to the provisions of the Americans with Disabilities Act, any person requiring special accommodations to participate in this meeting is asked to advise the Foundation at least 72 hours in advance by contacting Barbara Thompson by phone at 863-956-8817 or by email at [bat@citrusrdf.org](mailto:bat@citrusrdf.org).

## CRDF PLANT IMPROVEMENT COMMITTEE

Tuesday, December 3, 2024 – Approx. 10:30-10:45 AM EST  
(Immediately following the Board meeting)

### AGENDA

- A. Call to Order
- B. Roll Call/Determination of Quorum
- C. Approval of Minutes of the May 30 and July 15, 2024, PIC Meetings \*
- D. Presentations on promising rootstocks and scions. What is out there? Where are the gaps?  
What do we need to be moving on? What do we need to walk away from?
  - 1. Wes Johnson, Coca Cola
  - 2. Matt Mattia, USDA
  - 3. John Chater, UF
- E. Other Business
- F. Public Comments
- G. Adjournment

\* Materials